Schedule #1 3D Sound Workshop Bengaluru @ 3DSB

- start of Workshop is daily at 11:00am
- day 1 + 2 required to proceed with day 3 - 6
- each project will get up to 3 production timeslots within day 3 - 6

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<th>Day</th>
<th>Date</th>
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| Day 1 | 23 Oct 2017 | - Introduction in the field of 3D audio  
- training in the relevant technical aspects of 3D audio speaker setups, such as 3D audio rendering systems, object based / channel based audio, signal flow and signal transformation  
- listening to examples  
- hands-on exercises that will familiarize the participants with working with sound in space |
| Day 2 | 24 Oct 2017 | - Ambisonic Recording/Capturing Space with Sound by Mr. Umashankar  
- Overview and D.I.Y Construction of a 3D sound system by Felix Deufel  
- project pitch of each group / individual  
- planning of the individual production timeslots for each project |
| Day 3 | 25 Oct 2017 | - introduction MAX/MSP and Pure Data, remote control 3D audio by Yashas  
- individual and intense production timeslots for each project, supervised and assisted by the hosts |
| Day 4 | 26 Oct 2017 | - individual and intense production timeslots for each project, supervised and assisted by the hosts |
| Day 5 | 27 Oct 2017 | - individual and intense production timeslots for each project, supervised and assisted by the hosts |
| Day 6 | 28/29 Oct 2017* | - Final rehearsal and final event – public presentation of the projects |

*Date for final event tbd