





Discover an innovative way of learning 6 of the most widely spoken European languages (English, German, French, Spanish, Italian, and Portuguese)!

























The project

The project aims at developing an adventure game for learning languages on levels A1 and A2. Being tailored to the interests and skills of the younger generation it seeks to encourage self-learning approaches that can easily be integrated into language teaching at schools.

Who's it for?

- Teachers who want to offer an innovative pedagogical tool in language teaching
- Students at secondary level, aged 12-17+
- Language learners of all ages outside the school context



Visit our website to find out more and test our prototype!

