

# THE LANGUAGE MAGICIAN classroom resources

# Pupil's worksheets Activities



These resources are optional and are intended to introduce the story and the characters of the game before pupils play it for the first time at either Level 1 or 2. The activities also serve to help familiarise pupils with the type of activity they will meet in the online game, and to develop their skills after playing the game.

The expectation is that pupils will have had 50-70 hours of language learning and be familiar with some language themes before teachers use the game at Level 1.

### Module 1

Three introductory lessons which teachers might like to use, or adapt and use, before the first time pupils play the game.

### Module 2

As a result of playing the game at either level teachers will identify areas they would like to address to help their pupils improve their scores (e.g. Listening, or Thinking skills). This group of resources target those specific skills in 10-15 minute activities that can be used flexibly.

### Module 3

The Language Magician team offers you some ideas for other activities (e.g. for the end of the school year) in the style of the game.

The worksheets and other copiable resource are in separate Activities pdf documents in each of the Languages. These also contain Language versions of the 'teacher scripts' marked in this document by these words:

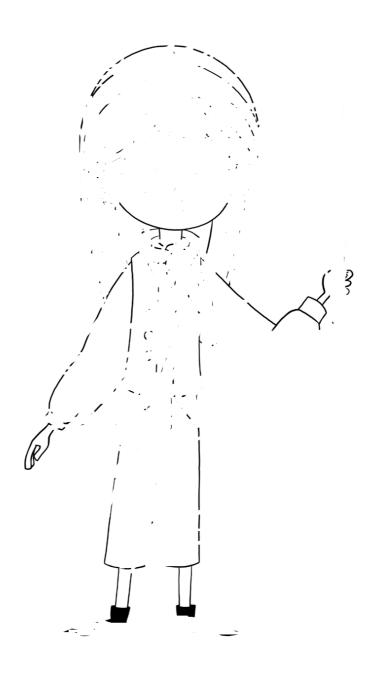
This 'Teacher script' is available in each of the Languages in the Activities pdf In case they are of use.

















# The Language Magician - module 1 Three lesson plans

# **EXCLUSIVE INTERVIEW WITH THE EVIL MAGICIAN**

# QUESTIONS

What is your name?

I am fine thank you.

ANSWERS

I can make you disappear. My magical colour is blue.

Ilke bears.

What is your magical colour?

How old are you?

How are you?

My name is Winivil.

I live in a tower.

I am eighty years old.

•What is your superpower?

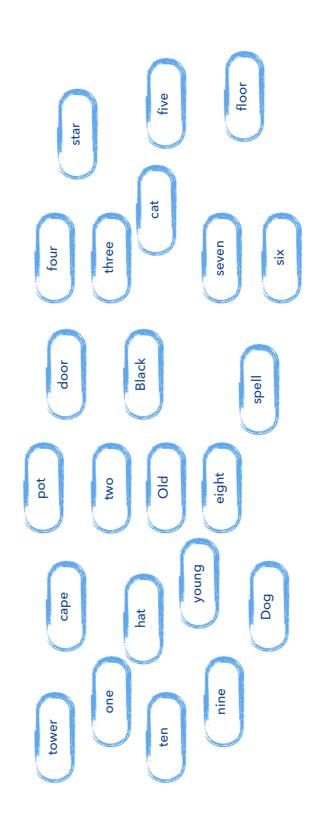
What animal do you like?

•Where do you live?

Instructions

Match the questions with the correct answer.





# THE LANGUAGE MAGICIAN

# **Worksheet 6**









red	blue
yellow	pink
green	brown
horse	cat
bear	elephant
crocodile	banana



apple	strawberry
orange	pear
rabbit	pig
melon	black
white	watermelon
hen	giraffe

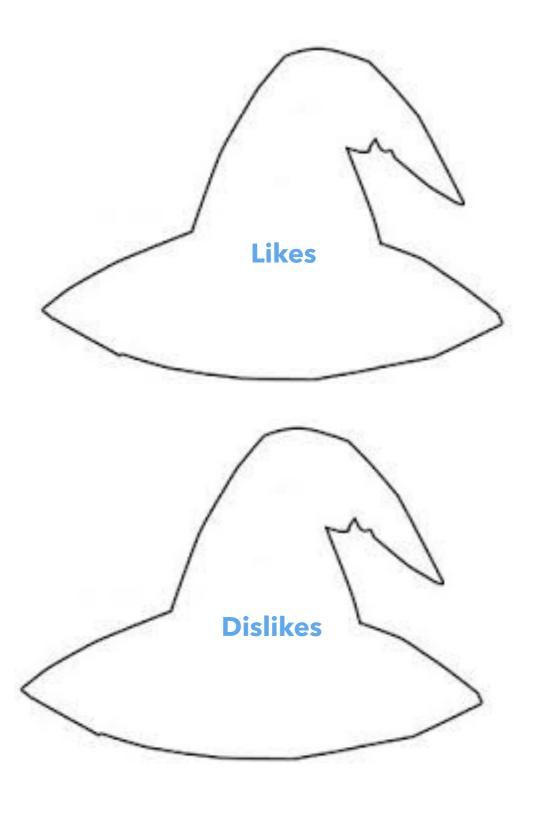


# The Language Magician - module 1 Three lesson plans

# **Recording sheet**

Fruits	Animals	Colours
Banana		







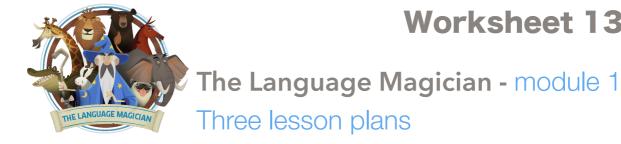
blue	glue	book
bloom	pat	car
cat	cap	teeth
sheep	feet	meet
mouse	house	hose
how	girl	grill
pearl		girl
room	rule	robe



# The Language Magician - module 1 Three lesson plans

# Odd one out - Circle the word you heard

1. Take a flower	that is		
blue	glue	bloom	book
2. Add a hair that	comes from a		
pat	car	cat	cap
3. Catch a and	d cut some wool.		
teeth	sheep	feet	meet
4. Think the m	agic will work.		
house	mouse	hose	how
5. Like a my sp	ell will fly.		
girl	pearl	bird	grill
6. Keep my secre	ets in this		
room	rule	robe	broom



# **Sort out the Spell** - Write these sentences in the correct order.

### **Version A**

Take	a flower	that is	blue.
Add	a hair	that comes	from
	a cat		
Catch	a sheep	and	cut some
	wool.		
Think	how	the magic	will work
Like	a bird	my spell	will fly.
Кеер	my secrets	in	this room.



# The Language Magician - module 1 Three lesson plans

# **Unscramble sentences** - Write these sentences in the correct order.

### **Version B**

VOIGION B
1. book / the / is / old
2. the / on / roof / the / cat / is
3. touch / I / my / feet
4. mouse / under / the / is / table
5. flies / the / bird / the / in / sky
6. broom / has / the / witch / tall / a
7. see / a / I / blue / car
8. the / is / seven / old / girl / years